



# "Let It Ride" for SAFETY



## We are going to "Let it Ride in 16" again for Safety Incentive Program beginning January 1, 2016.

Have you ever played a card game called "Let it Ride"? Basically, the game is played like this; if you win the first hand you can either collect your small winnings, or you can "Let it Ride" and play the next hand for a lot more than the first hand because your first hand winnings get compounded. Yet, you didn't have to gamble anything out of pocket and you can let each winning hand grow by saying "Let it Ride" until you have a sizeable amount to collect. The only thing you have to do to win in "Let it Ride" is don't get injured. A recorded injury drops you back to Level One without Bonus \$. To qualify you must work a weekly average minimum of 24 hours or a monthly minimum total of 100 hours. In your first month that you qualify in hours worked and do not have an accident you are eligible for Level One Safety Bonus. Level One Safety Bonus is \$5.00 for each time your qualify for Level One Safety Bonus. You can collect the \$5.00 for Level One or you can "Let it Ride" to the next month which means you are now trying to qualify for Level 2. If you chose to collect the Level One Bonus, then the next month you are qualifying again for Level One. Level Two allows the previous \$5.00 to become \$10.00 from the previous month and \$5.00 more for qualifying at Level 2. So, instead of collecting \$5.00 for Level One each of the first two months ( a total of \$10.00), you would get \$15.00. But, if you want more money, don't collect the \$15.00 for Level Two and "Let it Ride" for Level Three. Now, the Level Three will be the \$15.00 you qualified for at Level Two plus more \$ for Level Three. The same scenario continues though Level 12. The program will end again in December so that field employees can build up a sizeable bonus for next Christmas. We will begin at Level One again in January for a full 12 Level Year of "Let it Ride" in 2016

The Entire Twelve Levels of "Let it Ride" for Safety is shown below

| Levels   | \$ Value if you collect each month | Value if you "Let it Ride" | Increase of \$ value versus Collecting each month |
|----------|------------------------------------|----------------------------|---|
| Level 1  | \$5.00                             | \$5.00                     | -   |
| Level 2  | \$5.00                             | \$15.00                    | \$5.00  |
| Level 3  | \$5.00                             | \$22.50                    | \$7.50  |
| Level 4  | \$5.00                             | \$35.00                    | \$15.00   |
| Level 5  | \$5.00                             | \$42.50                    | \$17.50   |
| Level 6  | \$5.00                             | \$50.00                    | \$20.00   |
| Level 7  | \$5.00                             | \$66.25                    | \$31.25   |
| Level 8  | \$5.00                             | \$75.00                    | \$35.00   |
| Level 9  | \$5.00                             | \$83.75                    | \$38.75   |
| Level 10 | \$5.00                             | \$110.00                   | \$60.00   |
| Level 11 | \$5.00                             | \$120.00                   | \$65.00   |
| Level 12 | \$5.00                             | \$130.00                   | \$70.00   |

## "Let it Ride in 16" for Safety.

### If we do, everybody wins!

# Have FUN!!

